

erik fokkens

Key Background Painter on WinX season VIII at Rainbow S.p.A.

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Summary

Erik is a professional traditional and digital artists working in the animation-industry. He produces CGimages-CGstructures-CGmattepaintings-backgrounds-colourkeys-conceptart -layouts-setdesigns and colour-boards(moodboards) in many styles and techniques for a variety of projects like animated features/ games / trailers / pilots / direct to videos and TVseries.

Seeking employment in Animation / Design in a Directing or Development capacity within Western-Europe or the Los Angeles or New York area, also willing to re-locate abroad. Position should exploit my existing talents and past experience, while presenting me with the acquisition of new skills and knowledge, professional growth, and further advancement.

Specialties: mattepainting, backgroundpainting, background design, colour concepts and moodboards.

Experience

Supervisor at Rainbow S.p.A.

April 2015 - November 2016 (1 year 8 months)

Creating key backgrounds together with my TEB team for the succesfull TV Series WinX, season VIII.

Supervisor at TEB The European Backgroundpainters team

January 2005 - September 2015 (10 years 9 months)

TEB is a team of background painters working remotely throughout Europe and offering their combined strenght to animation-studios worldwide.

We offer top quality work at competetive prices.

Colour designer at Studio 100 Animation

April 2015 - May 2015 (2 months)

Doing promotional colour designs for a new upcoming Feature.

Colour Design Artist at Hahn Film

December 2014 - March 2015 (4 months)

Doing colourdesigns on TV Series Mia & Me.

Key Background Painter on "WinX" season V at Rainbow S.p.A.

March 2014 - November 2014 (9 months)

Creating beautiful Key Backgrounds for their new WinX season VII together with my TEBteam.

Key Background Painter on "Trippel Trappel" a Dutch animated feature. at Anikey Studios

December 2013 - July 2014 (8 months)

Key Background Painter on the new Dutch Animated feature Trippel Trappel.

Also called Animal Sint Niklas.

Key Background Painter on "Egyxos". at Musicartoon

2012 - 2014 (2 years)

Creating beautiful Keys and establishing shots for their new TV Series Egyxos.

Moodboard artist on the "Maya the Bee Movie 2014". at Studio 100 Animation

September 2013 - December 2013 (4 months)

Painting the moodboard for the new Maya The Bee movie 2014 together with Peter Oedekoven.

Art Direction: Ralph Niemeyer

Concept artist on "Mindville". at Conscious

July 2013 - August 2013 (2 months)

Doing Concept designs for Nick Day's new movie "Mindville"

Key Background colour designer "WinX" season VI. at Rainbow S.p.A. TEB

February 2013 - August 2013 (7 months)

Designing colourkeys for the successful WinX TV-Series season VI together with my TEB-Team

Matte painter on stopmotion film "Goutte d'Or". at Christophe Peladan

June 2012 - September 2012 (4 months)

Painting highly detailed skies(backdrops/mattes) for Goutte d'Or a stopmotion production by Christophe Peladan.

Colour concept designer on "Legends of Chima". at LEGO Group

November 2011 - September 2012 (11 months)

Created "Legends of Chima" , Lego's new adventures theme....(productline in stores right now)

Designing sets, environments , props and vehicles for their new TVseries and productline together with our excellent designers team consisting out of José Martines and Marcus Hoogveld.

Matte painter on Heroes VI, a game from Ubisoft. at Black Hole Entertainment

February 2011 - April 2011 (3 months)

Might and Magic: Heroes VI (Ubisoft) series of matte paintings

Bookcover for "Unspeakable", a comic by Bruce Brown and Dwight MacPherson. at Comics USA

February 2010 - 2011 (1 year)

H.P. Lovecraft's work, is an amazing effort from author Bruce Brown that you should definitely check out.

Read more: <http://blogcritics.org/books/article/comic-review-howard-lovecraft-and-the/page-2/#ixzz1DBvF53NM>

Matte painter on "Fusion Fall". at Freestyle Collective

February 2007 - April 2007 (3 months)

Painted a series of matte paintings for cinematic trailer Fusion Fall (Cartoon Network Universe)

Key background painter on TV Series "Huntik" and "WinX" season V. at Rainbow S.p.A.

February 2005 - 2007 (2 years)

Leading my team of painters (TEB) to finishing all BG's involved with the successful TV series Huntik and WinX.

Key background painter on "Winnetoons" the feature. at Animation Studio Ludewig

November 2004 - June 2005 (8 months)

Painting backgrounds for several projects among which Winnetoons the feature

Key background painter on "Nocturna". at Filmmax

September 2004 - February 2005 (6 months)

Key backgrounds for theatrical feature Nocturna

Lead matte painter at Macquarium

January 2004 - January 2005 (1 year 1 month)

Doing highly detailed mattes and producing all sorts of color designs as a support and guidance for the lighting department at Fathom Studios Atlanta.

Key background painter. at BFC

August 2004 - September 2004 (2 months)

Taking over the job from my colleague Charlotte Houwing, painting BG's during her pregnancy.

Key Bg painter on "Happily Never After". at BFC

March 2003 - August 2003 (6 months)

Painting Key BG's on Happily Never After.

Key background painter on "Till UilenSpiegel". at MotionWorks GmbH

2002 - 2003 (1 year)

Producing key backgrounds and production backgrounds.

Key background painter and layout designer on animated short "Mr. Rivet" by Luc Chamberland. at The Animation Workshop

January 2000 - May 2001 (1 year 5 months)

working together with the splendid Luc Chamberland on his short story Mr. Rivet

Key backgroundpainter on "Karlsson on the Roof". at Filmkameratene AS

2000 - 2001 (1 year)

key backgroundpainter on "Karlsson on the Roof" after the books from Astrid Lindgren.

Key backgroundpainter A Film Kopenhagen on "Help I'm a fish". at SF Film A/S

1999 - 2000 (1 year)

key backgroundpainter on "Help I'm a fish" and conceptartist on "Asterix and the Vikings"

Key backgroundpainter on "Simsalagrimm" . at Hahn Film

1999 - 1999 (less than a year)

Producing highly detailed "key" backgrounds.

Key backgroundpainter on two features, "The Little Polar Bear" and "Tobias tötzt and his Lion". at Cartoonfilm

1998 - 1999 (1 year)

key backgroundpainter "The little polar Bear" after the books from Dutch childrenbook writer Hans de Beer and key backgroundpainter on "Tobias Tötzt and his Lion".

Key background painter on "Jungle Jack 2". at SF Film A/S

1997 - 1998 (1 year)

Producing production backgrounds, establishing shots and key backgrounds.

Background painter. at Animation Studio Ludewig ASL GmbH.

1996 - 1997 (1 year)

Key Background Painter

Key backgroundpainter on "All Dogs go to Heaven 2" & "The Pebble and the Penguin". at Don Bluth

1995 - 1996 (1 year)

backgroundpainter on "All Dogs go to Heaven"

Projects

Olimbo "The Source"

February 1994 to Present

Members:erik fokkens, Charlotte Houwing

A mystical fantasy quest into Limbo.

Volunteer Experience

Designer at Indie comics

Languages

English

Publications

Olimbo " The Source"

Authors: erik fokkens, Charlotte Houwing

Spiritual story about the guide of the forrests of Limbo named Olimb who is helping a passenger to find his mystical droplet on their way to " The Source" .

Skills & Expertise

Illustrator

Painting

Short Stories

Animation

Art

Photoshop

Compositing

Texturing

Illustration

After Effects

Concept Design

Computer Graphics

Drawing

Graphics

Advertising

Art Direction

Background Design

Books

2D

Visual Effects

Feature Films

Graphic Design

Traditional Animation

Matte Painting

Computer Animation

Film

Background Art

Digital Illustration

Digital Painting

Video Games

Cartoons
Character Animation
Storyboarding
3D
Conceptual Art
Lighting
Comics
Video
Flash Animation
Animation Direction
Maya
Mood Boards
Cinematics
Zbrush
Stop Motion
XSI
Special Effects
Shading
Mental Ray
Look Development

Education

Goese lyceum

graduate, 1982 - 1989

mavo kruiningen

1980 - 1982

Interests

gardening, surfing, global-news, woodworks, carpentry, learning new things,

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7 people have recommended erik

"I have been hiring Erik as lead BGs color artist and supervisor of his own team of artists. He worked on 2 of our productions and for both of them he has been surely a strong asset for the final result. His work is great and he immediately understood our art director creative inputs and helped a lot to reach the goal and also improve it! He's surely a person I would work together again in any of our projects. Paola Verdenelli - Rainbow S.r.l. - Productin Manager"

— **Paola Verdenelli**, was erik's client

"Dear Eric, I've been always enjoyed working with you :) More than 15 years we've been working together in several project ! Let me think what comes to my mind immediately when I think of you as a colleague : Exact imagination , precise outcome, quickness...and when its urgent ...extreme quickness . Always trying to get 100 procent output. You have brilliant communication skills, perfect team member with great humour on the top of all ! All above I mentioned is a perfect mixture of helping any Projects to be succesful !"

— **laszlo szilagyi**, worked directly with erik at Rainbow S.p.A.

"I have known Erik when I was supervisor at Rainbow. We worked together on Huntik project. Erik is a good artist and has great communication skills. His ability to organize TEBteam has been fundamental to help my daily work."

— **Iole Malosti**, managed erik indirectly at Rainbow S.p.A.

"Over the years I have worked with Eric on several Feature Film- and TV-Productions. His art is excellent and striking - the communication was efficient and fluent - he did a great job as BG-Supervisor on the Feature production "Winnetoons -- die Legende vom Silbersee" - it was a pleasure to work with him."

— **Silke Bachmann**, worked directly with erik at Animation Studio Ludewig

"Erik is an extremely talented Matte Painter with an exquisite eye for detail. He was professional, dedicated, and was able to deliver quality work in minimal time. I enjoyed working with Erik and would work with him again in an instant. I would also highly recommend him to any recruiter."

— **Stephanie Cushing**, worked directly with erik at Macquarium

"I, Piet De Rycker, met Erik some 15 years ago when we were looking for BG painters that could do Classical Feature BG's style used as in movies from Don Bluth, Disney, Amblimation. When introduced to his work I said this is the man we want. Since, our path crossed many times and he never disappointed me. It is outstanding, work. Great atmospheric light. Out of focus where it needs to be out of focus. Detailed where it needs to be detailed. It surely will let the animators work shine. Sincerely Piet"

— **Piet De Ryker**, was Erik's client

"I met Erik on Cartoon Film's "The little Polar Bear" and was immediately impressed with his great work in the background department. Erik is a very enthusiastic and inspirational person with a true love and passion for his art, and a constant quest for quality. I am very much looking forward to work with him again."

— **Alexander Lindner**, worked with Erik at Cartoonfilm

[Contact Erik on LinkedIn](#)